# **Knowledge-enriched Databases**

#### List the codes of teaching staff

Lecturer	id	Name
	1	Alice
	2	Bob
	3	Tom
	4	Mary

Course	code	organiser
	CS100	2
	CS200	1
	CS300	4

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Lecturers are teaching staff

**Course organisers are teaching staff** 

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	CS200	1
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```
\forall x \forall y \text{ (Lecturer}(x,y) \rightarrow \text{TeachingStaff}(x,y))
\forall x \forall y \text{ (Course}(x,y) \rightarrow \exists z \text{ TeachingStaff}(y,z))
```

#### List the codes of teaching staff

Lecturer	id	Name
	1	Alice
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	4	Mary

Course	code	organiser
	CS100	2
	CS200	1
	CS300	4



 $\{1, 2, 3, 4\}$ 

$$\forall x \forall y \text{ (Lecturer}(x,y) \rightarrow \text{TeachingStaff}(x,y))$$
  
 $\forall x \forall y \text{ (Course}(x,y) \rightarrow \exists z \text{ TeachingStaff}(y,z))$ 

## Some Terminology

- Our basic vocabulary:
  - A countable set Const of constants domain of a database
  - A countable set Nulls of marked nulls globally ∃-quantified variables
  - A countable set Vars of variables used in rules and queries
- A term is a constant, marked null, or variable
- An atom has the form  $R(t_1,...,t_n)$  R is an n-ary relation and  $t_i$ 's are terms
- An instance is a (possibly infinite) set of atoms with constants and nulls
- A database is a finite instance with only constants

# Syntax of Existential Rules

An existential rule is an expression

$$\forall x \forall y \ (\varphi(x,y) \rightarrow \exists z \ \psi(x,z))$$
body head

- x,y and z are tuples of variables of Vars
- $\varphi(x,y)$  and  $\psi(x,z)$  are (constant-free) conjunctions of atoms

#### Semantics of Existential Rules

An instance J is a model of the rule

$$\sigma = \forall \mathbf{x} \forall \mathbf{y} (\varphi(\mathbf{x}, \mathbf{y}) \rightarrow \exists \mathbf{z} \psi(\mathbf{x}, \mathbf{z}))$$

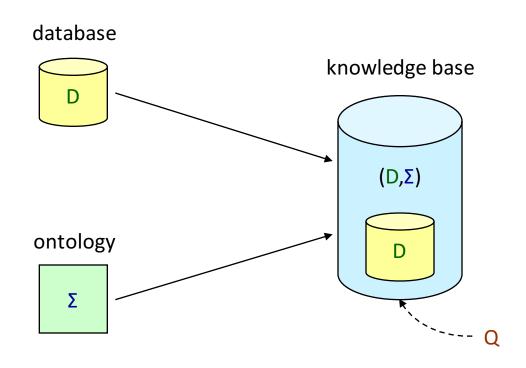
written as  $J \models \sigma$ , if the following holds:

whenever there exists a homomorphism h such that  $h(\varphi(\mathbf{x},\mathbf{y})) \subseteq J$ ,

then there exists  $g \supseteq h_{|x}$  such that  $g(\psi(x,z)) \subseteq J$ 



• Given a set  $\Sigma$  of existential rules, J is a model of  $\Sigma$ , written as  $J \models \Sigma$ , if, for each  $\sigma \in \Sigma$ ,  $J \models \sigma$ 

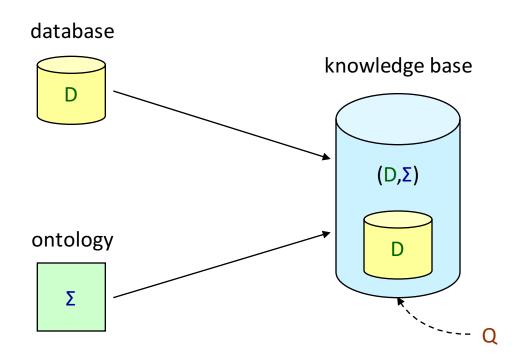


existential rules

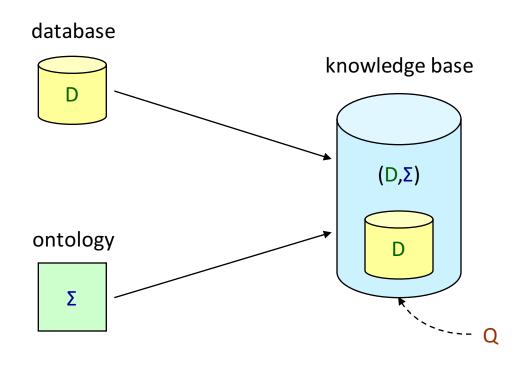
 $\forall x \forall y (\varphi(x,y) \rightarrow \exists z \psi(x,z))$ 

conjunctive query

 $Q(x) := R_1(v_1),...,R_m(v_m)$ 



 $models(D,\Sigma) = \{J \mid J \supseteq D \text{ and } J \models \Sigma\}$ 



Answer(
$$\mathbb{Q}, \mathbb{D}, \Sigma$$
) =  $\bigcap_{J \in \text{models}(\mathbb{D}, \Sigma)} \mathbb{Q}(J)$ 

```
= {Person(john), Person(bob), Person(tom),
        hasFather(john,bob), hasFather(bob,tom)}
                             \Sigma = \{ \forall x (Person(x) \rightarrow \exists y hasFather(x,y)), \}
                                            \forall x \forall y \text{ (hasFather(x,y)} \rightarrow \text{Person(x)} \land \text{Person(y))}
                Q_1(x,y):- hasFather(x,y)
                Q_2(x) :- hasFather(x,y)
                Q<sub>3</sub>(x) :- hasFather(x,y), hasFather(y,z), hasFather(z,w)
                Q_4(x,w):- hasFather(x,y), hasFather(y,z), hasFather(z,w)
```

```
= {Person(john), Person(bob), Person(tom),
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Q_1(x,y):- hasFather(x,y)
                                      {(john,bob), (bob,tom)}
```

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Q_2(x) :- hasFather(x,y)
                                        {(john), (bob), (tom)}
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                                              \forall x \forall y \text{ (hasFather(x,y)} \rightarrow \text{Person(x)} \land \text{Person(y))}
Q<sub>3</sub>(x) :- hasFather(x,y), hasFather(y,z), hasFather(z,w)
                                         {(john), (bob), (tom)}
```

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= {Person(john), Person(bob), Person(tom),
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Q_4(x,w):- hasFather(x,y), hasFather(y,z), hasFather(z,w)
```

ontology language based on existential rules

OBQA(L)

**Input:** a database D, a set of existential rules  $\Sigma \in L$ , a CQ Q/k, a tuple of constants  $t \in adom(D)^k$ 

Question:  $t \in Answer(Q,D,\Sigma)$ ?

BOBQA(L)

**Input:** a database D, a set of existential rules  $\Sigma \in L$ , a Boolean query Q

**Question:** is Answer( $\mathbb{Q}$ , $\mathbb{D}$ , $\Sigma$ ) non-empty?

**Theorem:** OBQA(L)  $\equiv_{L}$  BOBQA(L) for every language L

(≡<sub>L</sub> means logspace-equivalent)

# Data Complexity of BOBQA

input D, fixed  $\Sigma$  and Q

 $\mathsf{BOBQA}[\Sigma, \textcolor{red}{\mathbf{Q}}](\textbf{L})$ 

Input: a database D

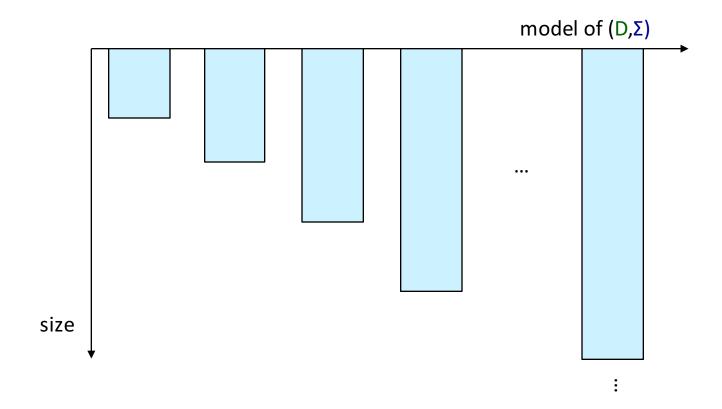
**Question:** is Answer( $\mathbb{Q}$ , $\mathbb{D}$ , $\Sigma$ ) non-empty?

Why is OBQA technically challenging?

What is the right tool for tackling this problem?

# The Two Dimensions of Infinity

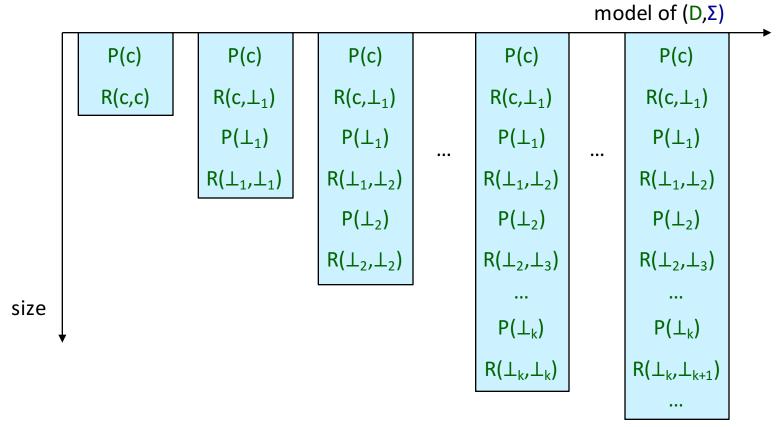
Consider a database D, and a set of existential rules  $\Sigma$ 



 $(D,\Sigma)$  admits infinitely many models, of possibly infinite size

# The Two Dimensions of Infinity

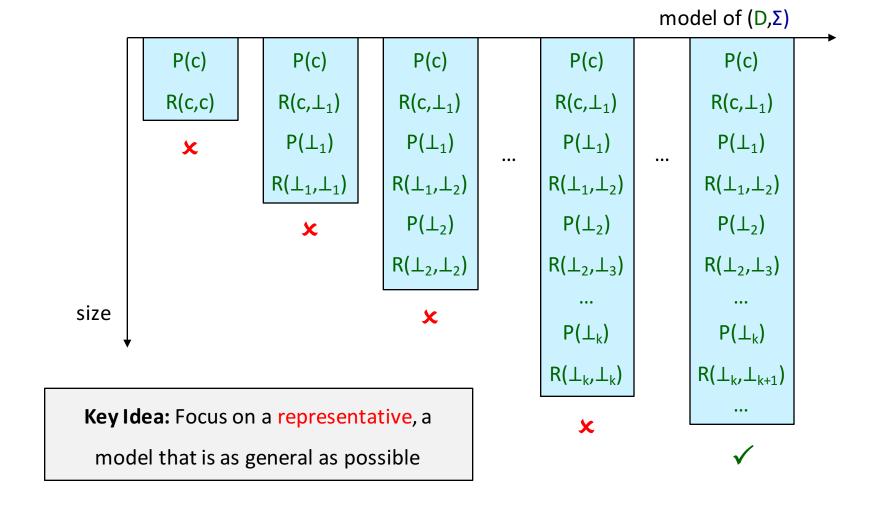
$$D = \{P(c)\} \qquad \Sigma = \{\forall x \ (P(x) \rightarrow \exists y \ (R(x,y) \land P(y)))\}$$



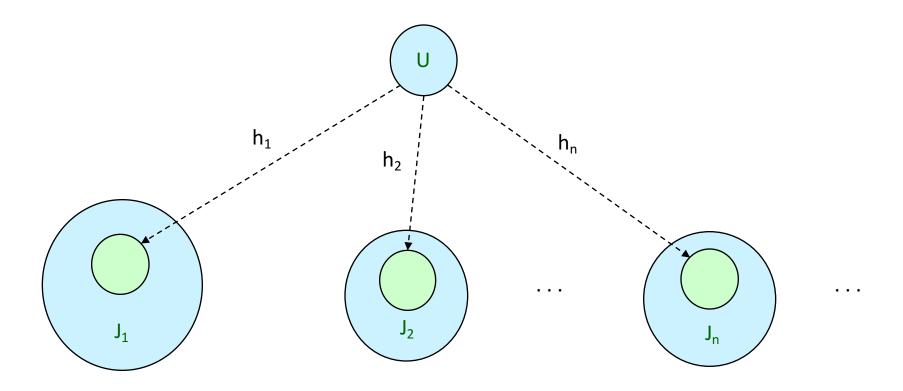
 $\perp_1$ ,  $\perp_2$ ,  $\perp_3$ , ... are marked nulls from **Nulls** 

# The Two Dimensions of Infinity

$$D = \{P(c)\} \qquad \Sigma = \{\forall x \ (P(x) \rightarrow \exists y \ (R(x,y) \land P(y)))\}$$



# Universal Models (a.k.a. Canonical Models)



An instance U is a universal model of  $(D,\Sigma)$  if the following holds:

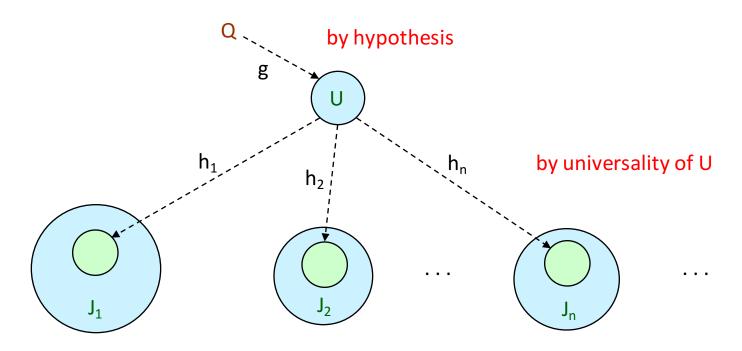
- 1. U is a model of  $(D,\Sigma)$
- 2. for each  $J \in \text{models}(D,\Sigma)$ , there exists a homomorphism h such that  $h(U) \subseteq J$

## Query Answering via Universal Models

**Theorem:** Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty iff  $\mathbb{Q}(\mathbb{U})$  is non-empty, where  $\mathbb{U}$  a universal model of  $(\mathbb{D}, \Sigma)$ 

**Proof:**  $(\Rightarrow)$  Trivial since, for every  $J \in \text{models}(D,\Sigma)$ , Q(J) is non-empty

(⇐) By exploiting the universality of U



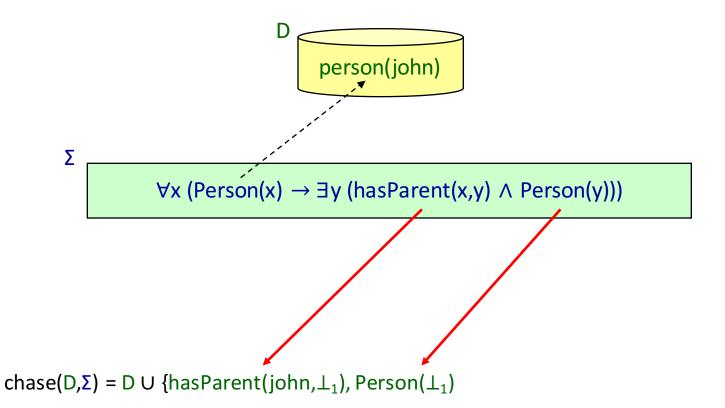
 $\forall J \in \text{models}(D,\Sigma)$ ,  $\exists h \text{ such that } h(g(\mathbb{Q})) \subseteq J \Rightarrow \forall J \in \text{models}(D,\Sigma)$ ,  $\mathbb{Q}(J)$  is non-empty

 $\Rightarrow$  Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty

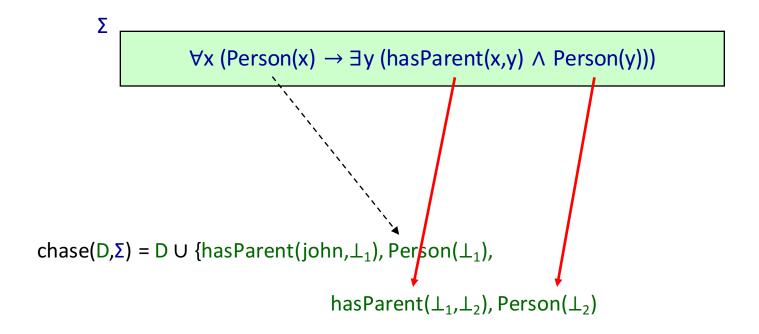


$$\forall x (Person(x) \rightarrow \exists y (hasParent(x,y) \land Person(y)))$$

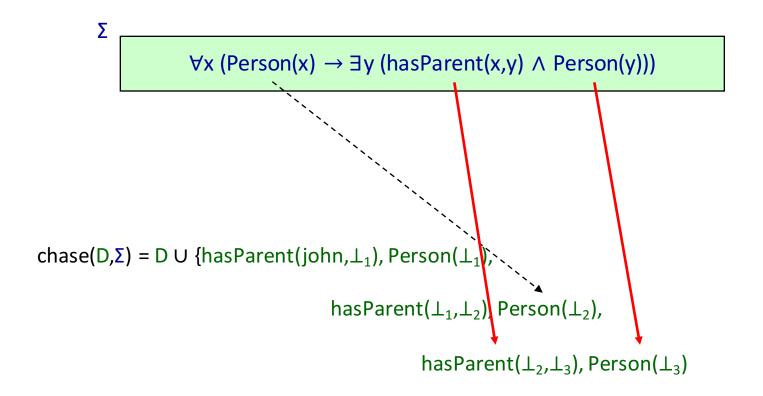
chase(D,
$$\Sigma$$
) = D U

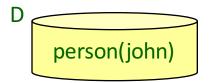












$$\nabla$$
  $\forall$  x (Person(x)  $\rightarrow$   $\exists$  y (hasParent(x,y)  $\land$  Person(y)))

chase(D,
$$\Sigma$$
) = D U {hasParent(john, $\bot_1$ ), Person( $\bot_1$ ), hasParent( $\bot_1$ , $\bot_2$ ), Person( $\bot_2$ ), hasParent( $\bot_2$ , $\bot_3$ ), Person( $\bot_3$ ), ...

infinite instance

#### The Chase Procedure: Formal Definition

- Chase step the building block of the chase procedure
- A rule  $\sigma = \forall x \forall y (\varphi(x,y) \rightarrow \exists z \psi(x,z))$  is applicable to an instance J if:
  - 1. There exists a homomorphism h such that  $h(\varphi(\mathbf{x},\mathbf{y})) \subseteq J$
  - 2. There is no  $g \supseteq h_{|x}$  such that  $g(\psi(x,z)) \subseteq J$

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- Let  $J_+ = J \cup \{g(\psi(\mathbf{x},\mathbf{z}))\}$ , where  $g \supseteq h_{|\mathbf{z}|}$  and  $g(\mathbf{z})$  are "fresh" nulls not in J
- The result of applying σ to J is J<sub>+</sub>, denoted J[σ,h]J<sub>+</sub> single chase step

#### The Chase Procedure: Formal Definition

• A finite chase of D w.r.t. Σ is a finite sequence

$$D[\sigma_1,h_1]J_1[\sigma_2,h_2]J_2[\sigma_3,h_3]J_3 \cdots J_{n-1}[\sigma_n,h_n]J_n$$

and chase  $(D,\Sigma)$  is defined as the instance  $J_n$ 

all applicable rules will eventually be applied

• An infinite chase of D w.r.t. Σ is a fair finite sequence

$$D[\sigma_1,h_1]J_1[\sigma_2,h_2]J_2[\sigma_3,h_3]J_3 \dots J_{n-1}[\sigma_n,h_n]J_n \dots$$

and chase (D, $\Sigma$ ) is defined as the instance D U J<sub>1</sub> U J<sub>2</sub> U J<sub>3</sub> U ··· U J<sub>n</sub> U ···

least fixpoint of a monotonic operator - chase step

#### Chase: A Universal Model

**Theorem:** chase(D, $\Sigma$ ) is a universal model of (D, $\Sigma$ )

the result of the chase after  $k \ge 0$  applications of the chase step

#### **Proof:**

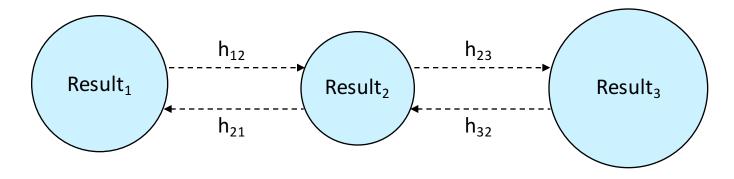
- By construction, chase(D,Σ) ∈ models(D,Σ)
- It remains to show that chase  $(D,\Sigma)$  can be mapped into every other model of  $(D,\Sigma)$
- Fix an arbitrary instance  $J \in \text{models}(D,\Sigma)$ . We need to show that there exists h such that  $h(\text{chase}(D,\Sigma)) \subseteq J$
- By induction on the number of applications of the chase step, we show that for every  $k \ge 0$ , there exists  $h_k$  such that  $h_k$  (chase  $[k](D,\Sigma)$ )  $\subseteq J$ , and  $h_k$  is compatible with  $h_{k-1}$
- Clearly,  $h_0 \cup h_1 \cup \cdots \cup h_n \cup \cdots$  is a well-defined homomorphism that maps chase(D, $\Sigma$ ) to J
- The claim follows with  $h = h_0 \cup h_1 \cup \cdots \cup h_n \cup \cdots$

### Chase: Uniqueness Property

The result of the chase is not unique - depends on the order of rule application

$$D = \{P(a)\} \qquad \sigma_1 = \forall x \ (P(x) \rightarrow \exists y \ R(y)) \qquad \sigma_2 = \forall x \ (P(x) \rightarrow R(x))$$
 
$$Result_1 = \{P(a), R(\bot), R(a)\} \qquad \sigma_1 \ then \ \sigma_2$$
 
$$Result_2 = \{P(a), R(a)\} \qquad \sigma_2 \ then \ \sigma_1$$

But, it is unique up to homomorphic equivalence



• Thus, it is unique for query answering purposes

## Query Answering via the Chase

**Theorem:** Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty iff  $\mathbb{Q}(\mathbb{U})$  is non-empty, where  $\mathbb{U}$  a universal model of  $(\mathbb{D}, \Sigma)$ 

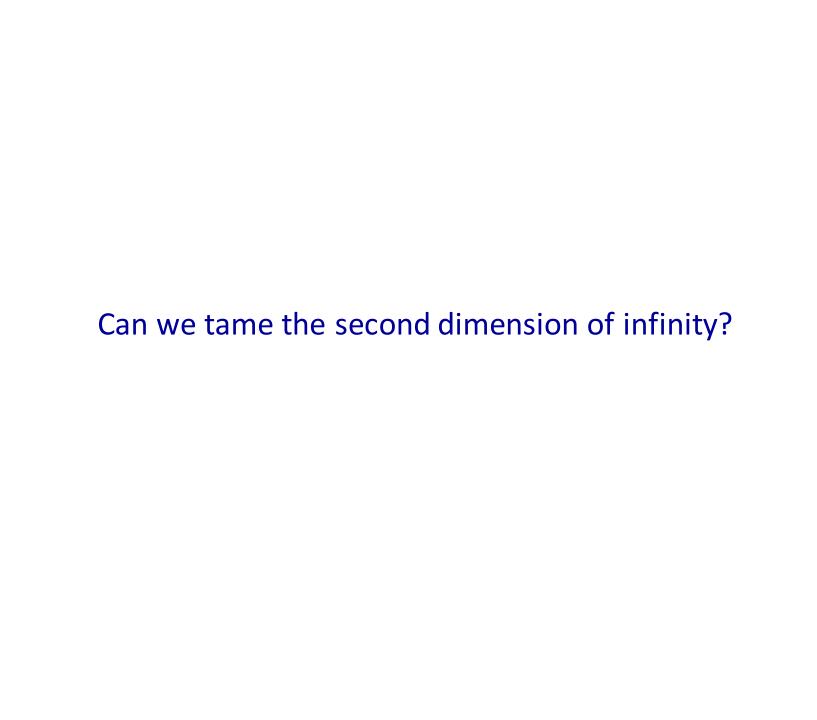
&

**Theorem:** chase(D,  $\Sigma$ ) is a universal model of (D, $\Sigma$ )

11

**Corollary:** Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty iff  $\mathbb{Q}(\text{chase}(\mathbb{D}, \Sigma))$  is non-empty

- We can tame the first dimension of infinity by exploiting the chase procedure
- What about the second dimension of infinity? the chase may be infinite.



# Undecidability of OBQA

arbitrary existential rules

Theorem: OBQA(∃RULES) is undecidable

**Proof Idea:** By simulating a deterministic Turing machine with an empty tape.

Encode the computation of a DTM M with an empty tape using a database D, a set  $\Sigma$  of existential rules, and a Boolean CQ Q such that Answer(Q,D, $\Sigma$ ) is non-empty iff M accepts

### Gaining Decidability

#### By restricting the database

- Answer(Q,{Start(c)},Σ) is non-empty iff the DTM M accepts
- The problem is undecidable even for singleton databases
- No much to do in this direction

#### By restricting the query language

- Answer( $Q :- Accept(x), D, \Sigma$ ) is non-empty iff the DTM M accepts
- The problem is undecidable already for atomic queries
- No much to do in this direction

#### By restricting the ontology language

- Achieve a good trade-off between expressive power and complexity
- Field of intense research
- Any ideas?

#### Source of Non-termination

$$\forall x (Person(x) \rightarrow \exists y (hasParent(x,y) \land Person(y)))$$

chase(D,
$$\Sigma$$
) = D U {hasParent(john, $\bot_1$ ), Person( $\bot_1$ ),

hasParent(
$$\perp_1, \perp_2$$
), Person( $\perp_2$ ),

hasParent(
$$\perp_2, \perp_3$$
), Person( $\perp_3$ ), ...

- 1. Existential quantification
- 2. Recursive definitions

infinite instance

#### Termination of the Chase

- Drop the existential quantification
  - We obtain the class of full existential rules
  - Very close to Datalog

- Drop the recursive definitions
  - We obtain the class of acyclic existential rules
  - Also known as non-recursive existential rules

### Our Simple Example



$$\forall x (Person(x) \rightarrow \exists y (hasParent(x,y) \land Person(y)))$$

Existential quantification & recursive definitions are key features for modelling ontologies

#### **Key Question**

#### We need classes of existential rules such that

- Existential quantification and recursive definition coexist
   ⇒ the chase may be infinite
- BOBQA is decidable, and tractable w.r.t. the data complexity

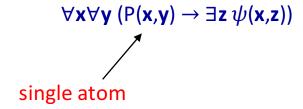
 $\downarrow \downarrow$ 

#### Tame the infinite chase:

Deal with infinite structures without explicitly building them

#### **Linear Existential Rules**

• A linear existential rule is an existential rule of the form



• We denote **LINEAR** the class of linear existential rules

• But, is this a reasonable ontology language?

#### 3 OWL 2 QL

The OWL 2 QL profile is designed so that sound and complete query answering is in LOGSPACE (more precisely, in AC<sup>0</sup>) with respect to the size of the data (assertions), while providing many of the main features necessary to express conceptual models such as UML class diagrams and ER diagrams. In particular, this profile contains the intersection of RDFS and OWL 2 DL. It is designed so that data (assertions) that is stored in a standard relational database system can be queried through an ontology via a simple rewriting mechanism, i.e., by rewriting the query into an SQL query that is then answered by the RDBMS system, without any changes to the data.

OWL 2 QL is based on the DL-Lite family of description logics [DL-Lite]. Several variants of DL-Lite have been described in the literature, and DL-Lite<sub>R</sub> provides the logical underpinning for OWL 2 QL. DL-Lite<sub>R</sub> does not require the unique name assumption (UNA), since making this assumption would have no impact on the semantic consequences of a DL-Lite<sub>R</sub> ontology. More expressive variants of DL-Lite, such as DL-Lite<sub>A</sub>, extend DL-Lite<sub>R</sub> with functional properties, and these can also be extended with keys; however, for query answering to remain in LOGSPACE, these extensions require UNA and need to impose certain global restrictions on the interaction between properties used in different types of axiom. Basing OWL 2 QL on DL-Lite<sub>R</sub> avoids practical problems involved in the explicit axiomatization of UNA. Other variants of DL-Lite can also be supported on top of OWL 2 QL, but may require additional restrictions on the structure of ontologies.

#### 3.1 Feature Overview

OWL 2 QL is defined not only in terms of the set of supported constructs, but it also restricts the places in which these constructs are allowed to occur. The allowed usage of constructs in class expressions is summarized in Table 1.

Table 1. Syntactic Restrictions on Class Expressions in OWL 2 QL

Subclass Expressions	Superclass Expressions
a class existential quantification ( <b>ObjectSomeValuesFrom</b> ) where the class is limited to <i>owl:Thing</i> existential quantification to a data range ( <b>DataSomeValuesFrom</b> )	a class intersection (ObjectIntersectionOf) negation (ObjectComplementOf) existential quantification to a class (ObjectSomeValuesFrom) existential quantification to a data range (DataSomeValuesFrom)

OWL 2 QL supports the following axioms, constrained so as to be compliant with the mentioned restrictions on class expressions:

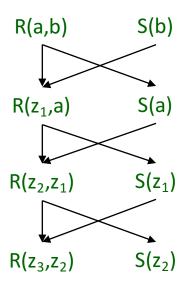
- subclass axioms (SubClassOf)
- class expression equivalence (EquivalentClasses)
- class expression disjointness (DisjointClasses)
- inverse object properties (InverseObjectProperties)
- property inclusion (SubObjectPropertyOf not involving property chains and SubDataPropertyOf)
- property equivalence (EquivalentObjectProperties and EquivalentDataProperties)
- property domain (ObjectPropertyDomain and DataPropertyDomain)
- property range (ObjectPropertyRange and DataPropertyRange)
- disjoint properties (DisjointObjectProperties and DisjointDataProperties)

## Chase Graph

The chase can be naturally seen as a graph - chase graph

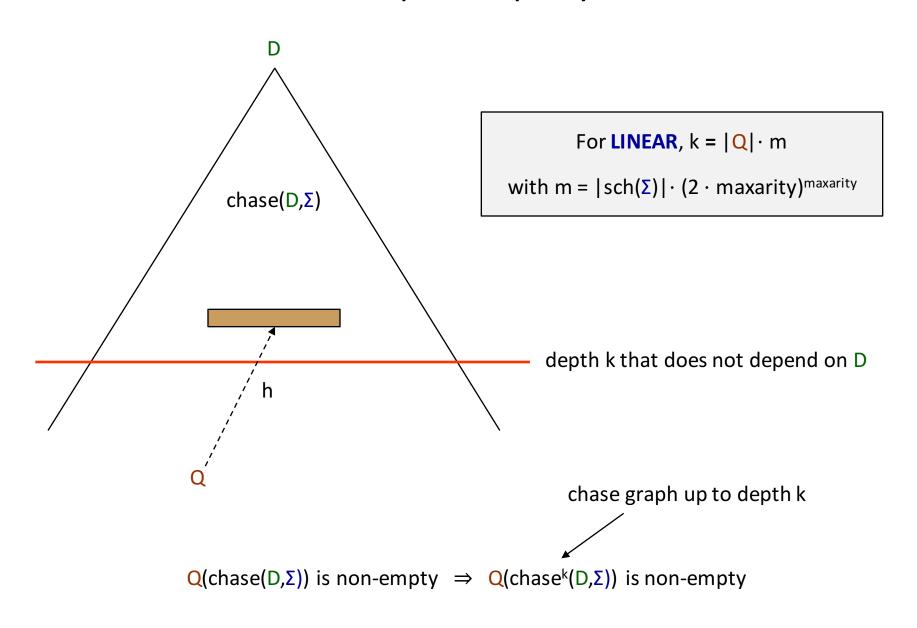
$$D = \{R(a,b), S(b)\}$$

$$\Sigma = \begin{cases} \forall x \forall y \ (R(x,y) \land S(y) \rightarrow \exists z \ R(z,x)) \\ \forall x \forall y \ (R(x,y) \rightarrow S(x)) \end{cases}$$



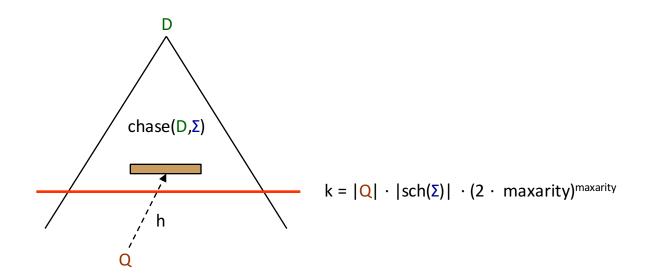
For **LINEAR** the chase graph is a forest

### **Bounded Derivation-Depth Property**



# The Blocking Algorithm for LINEAR

**Theorem:** BOBQA[ $\Sigma$ ,Q](LINEAR) is in PTIME for a fixed set  $\Sigma$ , and a Boolean CQ Q



## The Blocking Algorithm for LINEAR

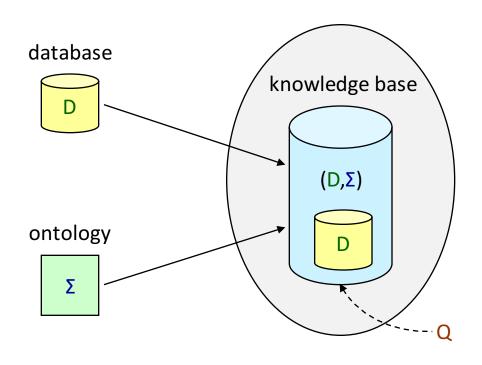
**Theorem:** BOBQA[ $\Sigma$ ,Q](LINEAR) is in PTIME for a fixed set  $\Sigma$ , and a Boolean CQ Q

but, we can do better

**Theorem:** BOBQA[ $\Sigma$ ,Q](LINEAR) is in LOGSPACE for a fixed set  $\Sigma$ , and a Boolean CQ Q

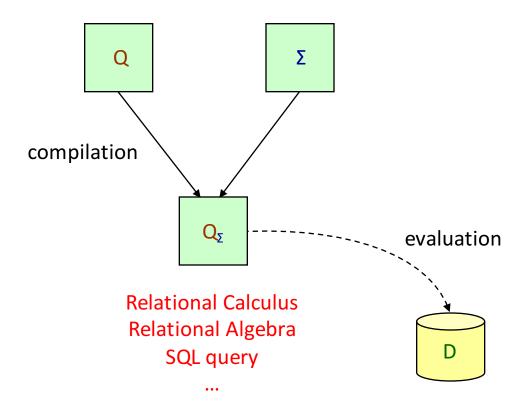
# Scalability in OBQA

**Exploit standard RDBMSs** - efficient technology for answering CQs



But in the OBQA setting
we have to query a
knowledge base, not just a
relational database

# **Query Rewriting**



for every database D, Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty iff  $\mathbb{Q}_{\Sigma}(\mathbb{D})$  is non-empty

### Query Rewriting: Formal Definition

Consider a class of existential rules L, and a query language Q.

BOBQA(L) is Q-rewritable if, for every  $\Sigma \in L$  and Boolean CQ Q,

we can construct a query  $Q_{\Sigma} \in \mathbb{Q}$  such that,

for every database D, Answer( $\mathbb{Q}, \mathbb{D}, \Sigma$ ) is non-empty iff  $\mathbb{Q}_{\Sigma}(\mathbb{D})$  is non-empty

**NOTE:** The construction of  $Q_{\Sigma}$  is database-independent

# An Example

$$\Sigma = \{ \forall x (P(x) \rightarrow T(x)), \forall x \forall y (R(x,y) \rightarrow S(x)) \}$$

$$Q :- S(x), U(x,y), T(y)$$

$$Q_{\Sigma} = \{Q : -S(x), U(x,y), T(y),$$

$$Q_{1} : -S(x), U(x,y), P(y),$$

$$Q_{2} : -R(x,z), U(x,y), T(y),$$

$$Q_{3} : -R(x,z), U(x,y), P(y)\}$$

### An Example

```
\Sigma = \{ \forall x \forall y (R(x,y) \land P(y) \rightarrow P(x)) \}
Q := P(c)
                                           Q_{\overline{s}} = \{Q :- P(c),
                                                              Q_1 := R(c, y_1), P(y_1),
                                                                    Q_2 := R(c,y_1), R(y_1,y_2), P(y_2),
                                                                             Q_3 := R(c,y_1), R(y_1,y_2), R(y_2,y_3), P(y_3),
```

- This cannot be written as a finite first-order query
- It can be written as Q := R(c,x),  $R^*(x,y)$ , P(y), but transitive closure is not FO-expressible

## Query Rewriting for LINEAR

union of conjunctive queries

Theorem: LINEAR is UCQ-rewritable

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**Theorem:** BOBQA[ $\Sigma$ ,Q](LINEAR) is in LOGSPACE for a fixed set  $\Sigma$ , and a Boolean CQ Q

...it also tells us that for answering CQs in the presence of LINEAR ontologies, we can exploit standard database technology

### **UCQ-Rewritings**

- The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:
  - 1. Rewriting
  - 2. Minimization

 We are going to see the version of the algorithm that assumes normalized existential rules, where only one atom appears in the head

#### Normalization Procedure

$$\forall \mathbf{x} \forall \mathbf{y} \ (\varphi(\mathbf{x}, \mathbf{y}) \to \exists \mathbf{z} \ (\mathsf{P}_1(\mathbf{x}, \mathbf{z}) \land \cdots \land \mathsf{P}_\mathsf{n}(\mathbf{x}, \mathbf{z})))$$

$$\forall \mathbf{x} \forall \mathbf{y} \ (\varphi(\mathbf{x}, \mathbf{y}) \to \exists \mathbf{z} \ \mathsf{Auxiliary}(\mathbf{x}, \mathbf{z}))$$

$$\forall \mathbf{x} \forall \mathbf{z} \ (\mathsf{Auxiliary}(\mathbf{x}, \mathbf{z}) \to \mathsf{P}_1(\mathbf{x}, \mathbf{z}))$$

$$\forall \mathbf{x} \forall \mathbf{z} \ (\mathsf{Auxiliary}(\mathbf{x}, \mathbf{z}) \to \mathsf{P}_2(\mathbf{x}, \mathbf{z}))$$
...
$$\forall \mathbf{x} \forall \mathbf{z} \ (\mathsf{Auxiliary}(\mathbf{x}, \mathbf{z}) \to \mathsf{P}_\mathsf{n}(\mathbf{x}, \mathbf{z}))$$

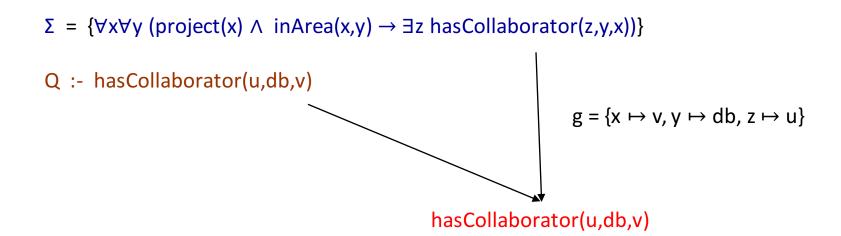
NOTE: Linearity is preserved, and we obtain an equivalent ontology w.r.t. query answering

#### **UCQ-Rewritings**

- The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:
  - 1. Rewriting
  - 2. Minimization

 We are going to see the version of the algorithm that assumes normalized existential rules, where only one atom appears in the head

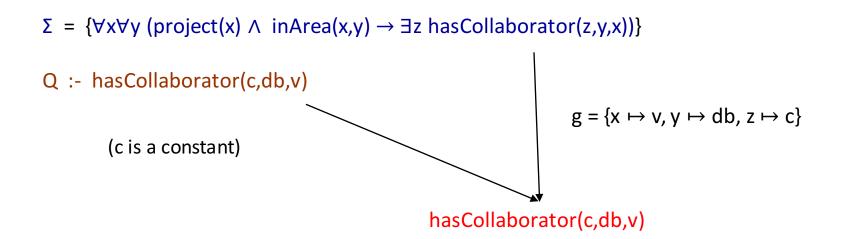
#### **Rewriting Step**



Thus, we can simulate a chase step by applying a backward resolution step

$$Q_{\Sigma} = \{Q :- hasCollaborator(u,db,v),$$

$$Q_{1} :- project(v), inArea(v,db)\}$$



After applying the rewriting step we obtain the following UCQ

$$Q_{\Sigma} = \{Q :- hasCollaborator(c,db,v),$$

$$Q_{1} :- project(v), inArea(v,db)\}$$

```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x)) \}
Q :- hasCollaborator(c,db,v)
```

```
Q_{\Sigma} = \{Q :- hasCollaborator(c,db,v), Q_{1} :- project(v), inArea(v,db)\}
```

- Consider the database D = {project(a), inArea(a,db)}
- Clearly, Q<sub>∑</sub>(D) is non-empty
- However, Answer(Q,D,Σ) is empty since there is no way to obtain an atom of the form hasCollaborator(c,db,\_) during the chase

```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x)) \}
Q :- hasCollaborator(c,db,v)
```

$$Q_{\Sigma} = \{Q :- hasCollaborator(c,db,v),$$
 
$$Q_{1} :- project(v), inArea(v,db)\}$$

the information about the constant c in the original query is lost after the application of the rewriting step since c is unified with an ∃-variable

 $\Sigma = \{ \forall x \forall y \ (project(x) \ \land \ inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x)) \}$   $Q :- \ hasCollaborator(v,db,v)$   $g = \{ x \mapsto v, y \mapsto db, z \mapsto v \}$  hasCollaborator(v,db,v)

After applying the rewriting step we obtain the following UCQ

 $Q_{\Sigma} = \{Q :- hasCollaborator(v,db,v),$   $Q_{1} :- project(v), inArea(v,db)\}$ 

```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x)) \}
Q :- hasCollaborator(c,db,v)
```

```
Q_{\Sigma} = \{Q :- hasCollaborator(v,db,v), Q_{1} :- project(v), inArea(v,db)\}
```

- Consider the database D = {project(a), inArea(a,db)}
- Clearly, Q<sub>∑</sub>(D) is non-empty
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```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x)) \}
Q :- hasCollaborator(c,db,v)
```

$$Q_{\Sigma} = \{Q :- hasCollaborator(c,db,v),$$
 
$$Q_{1} :- project(v), inArea(v,db)\}$$

the fact that v in the original query participates in a join is lost after the application of the rewriting step since v is unified with an ∃-variable

## **Applicability Condition**

Consider a Boolean CQ Q, an atom  $\alpha$  in Q, and a (normalized) rule  $\sigma$ .

We say that  $\sigma$  is applicable to  $\alpha$  if the following conditions hold:

- 1. head( $\sigma$ ) and  $\alpha$  unify via h
- 2. For every variable x in head( $\sigma$ ):
  - 1. If h(x) is a constant, then x is a  $\forall$ -variable
  - 2. If h(x) = h(y), where y is a shared variable of  $\alpha$ , then x is a  $\forall$ -variable
- 3. If x is an  $\exists$ -variable of head( $\sigma$ ), and y is a variable in head( $\sigma$ ) such that x  $\neq$  y, then h(x)  $\neq$  h(y)

...but, although it is crucial for soundness, may destroy completeness

#### Incomplete Rewritings

```
\Sigma = \{ \forall x \forall y \ (\mathsf{project}(x) \land \mathsf{inArea}(x,y) \rightarrow \exists z \ \mathsf{hasCollaborator}(z,y,x)), \\ \forall x \forall y \forall z \ (\mathsf{hasCollaborator}(x,y,z) \rightarrow \mathsf{collaborator}(x)) \} Q :- \ \mathsf{hasCollaborator}(u,v,w), \ \mathsf{collaborator}(u)) Q_{\Sigma} = \{ Q :- \ \mathsf{hasCollaborator}(u,v,w), \ \mathsf{collaborator}(u), \\ \mathsf{ond}(u,v,w), \ \mathsf{collaborator}(u), \\ \mathsf{ond}(u,v,w), \ \mathsf{collaborator}(u), \\ \mathsf{ond}(u,v,w), \ \mathsf{ond}(u,v,w), \\ \mathsf{ond}(u,v,w), \ \mathsf{on
```

- Consider the database D = {project(a), inArea(a,db)}
- Clearly,  $\mathbb{Q}$  over chase( $\mathbb{D},\Sigma$ ) =  $\mathbb{D}$  U {hasCollaborator(z,db,a), collaborator(z)} is non-empty

Q<sub>1</sub>:- hasCollaborator(u,v,w), hasCollaborator(u,v',w')

However, Q<sub>∑</sub>(D) is empty

### **Incomplete Rewritings**

```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x) \}, \}
                                              \forall x \forall y \forall z \text{ (hasCollaborator(x,y,z)} \rightarrow \text{collaborator(x))}
Q :- hasCollaborator(u,v,w), collaborator(u))
      Q_{\Sigma} = \{Q :- hasCollaborator(u,v,w), collaborator(u), \}
                                     Q<sub>1</sub>:- hasCollaborator(u,v,w), hasCollaborator(u,v',w')
                                                    Q<sub>2</sub>:-project(u), inArea(u,v)
```

but, we cannot obtain the last query due to the applicability condition

#### Incomplete Rewritings

```
\Sigma = \{ \forall x \forall y \ (project(x) \land inArea(x,y) \rightarrow \exists z \ hasCollaborator(z,y,x) \}, \}
                                             \forall x \forall y \forall z \text{ (hasCollaborator(x,y,z)} \rightarrow \text{collaborator(x))}
Q :- hasCollaborator(u,v,w), collaborator(u))
      Q_{\Sigma} = \{Q :- hasCollaborator(u,v,w), collaborator(u), \}
                                    Q<sub>1</sub>:- hasCollaborator(u,v,w), hasCollaborator(u,v',w')
                     Q<sub>2</sub>:- hasCollaborator(u,v,w) - by minimization
```

 $Q_s(D)$  is non-empty, where D = {project(a), inArea(a,db)}

Q<sub>3</sub>:-project(w), inArea(w,v) - by rewriting

### **UCQ-Rewritings**

- The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:
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 We are going to see the version of the algorithm that assumes normalized existential rules, where only one atom appears in the head

### The Rewriting Algorithm

```
Q_{\overline{2}} := \{Q\}
repeat
      Q_{aux} := Q_{\overline{x}}
      foreach disjunct q of Q<sub>aux</sub> do
      //Rewriting Step
            foreach atom \alpha in q do
                  foreach rule \sigma in \Sigma do
                        if \sigma is applicable to \alpha then
                               q_{rew} := rewrite(q, \alpha, \sigma) //we resolve \alpha using \sigma
                               if q_{rew} does not appear in Q_{5} (modulo variable renaming) then
                                     Q_{\Sigma} := Q_{\Sigma} \cup \{q_{rew}\}
      //Minimization Step
            foreach pair of atoms \alpha, \beta in q that unify do
                  q_{min} := minimize(q, \alpha, \beta) //we apply the MGU of \alpha and \beta on q
                  if q_{min} does not appear in Q_{\Sigma} (modulo variable renaming) then
                                     Q_{5} := Q_{5} \cup \{q_{min}\}
until Q_{aux} = Q_{\Sigma}
return Q<sub>5</sub>
```

#### **Termination**

**Theorem:** The rewriting algorithm terminates under **LINEAR** 

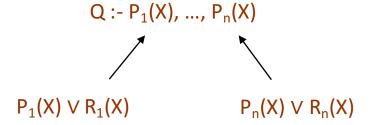
#### **Proof Idea:**

- Key observation: the size of each partial rewriting is at most the size of the given CQ Q
- Thus, each partial rewriting can be transformed into an equivalent query that contains at most (|Q| · maxarity) variables
- The number of queries that can be constructed using a finite number of predicates and a finite number of variables is finite
- Therefore, only finitely many partial rewritings can be constructed in general, exponentially many

## Size of the Rewriting

- Ideally, we would like to construct UCQ-rewritings of polynomial size
- But, the standard rewriting algorithm produces rewritings of exponential size
- Can we do better? NO!!!

$$\Sigma = \{ \forall x (R_k(x) \to P_k(x)) \} \text{ for } k \in \{1,...,n\}$$
 Q :-  $P_1(x)$ , ...,  $P_n(x)$ 



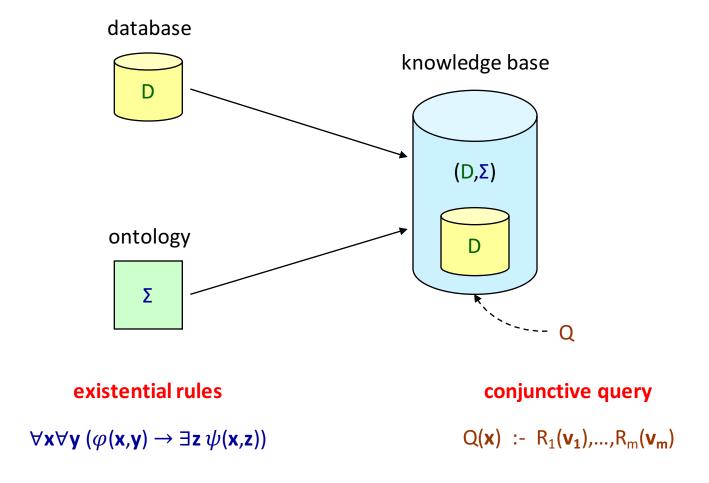
thus, we need to consider 2<sup>n</sup> disjuncts

## Size of the Rewriting

- Ideally, we would like to construct UCQ-rewritings of polynomial size
- But, the standard rewriting algorithm produces rewritings of exponential size
- Can we do better? NO!!!

- Although the standard rewriting algorithm is worst-case optimal, it can be significantly improved
- Optimization techniques can be applied in order to compute efficiently small rewritings - field of intense research

#### Recap



in general, this is an undecidable problem, but well-behaved ontology languages exists - LINEAR